



# Moltres

Fire

Flying

HP:         
7

Abilities: Fly, Flash  
Size: Large

No. 146

Attack d10  
Defence 4  
Speed 4  
Special d12

## Weaknesses & Resistances:

Normal

Fire

Water

Electric

Grass

-1

x2

x2

-1

Ice

Fighting

Poison

Ground

Flying

x2

-1

-1

Psychic

Bug

Rock

Ghost

Dragon

-1

x2

### Peck

Flying

d4



### Gust

Normal

d6 !1



Hit: Pushes the target back 1 space if that space is open.

PP:

### Fire Spin

Fire



d12



Deals 1 hit. The targets can't take actions until the end of the next round.

PP:

### Dive Bomb

Flying

d8 !1



Disappear for one round, reappear in an open space and attack on the next round.

PP:

### Fire Blast

Fire



d8



Deals 4 hits.  
1: Poison.

PP:

### Agility

Psychic



d4



For this battle: Increase this Pokémon's Speed to 7. It can move 4 spaces each round.

PP:

### Sky Attack

Flying

d12 !2



Charge for one round, then attack on the next. Roll this Pokémon's Attack die 3 times.

PP:

### Wildfire

Fire



d10



Deals 3 hits and inflicts Poison.

PP:

4

6

7

9

10

15

20

31

32

33

37

38

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